

# The Finite Element Method

## Section 5

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## Section Objectives

Having demonstrated a similar approach to the one followed for the simple 1-D problem for approximating a 2-D BVP with a scalar field, we will go on to consider a possible implementation.

In this section we will:

- show (as for the 1-D problem) the switch from global to local finite element perspective
- illustrate (again building on the 1-D method) a computational implementation of the assembly operator
- illustrate this assembly operation by example

## 2-D BVP Galerkin Form

By following the  $(S) \rightarrow (W) \rightarrow (G) \rightarrow (M)$  process we have shown that the 2-D BVP with scalar field may be approximated according to:

for  $A \in \eta - \eta_g$

$$a \left( N_A, \sum_{B \in \eta - \eta_g} N_B \right) d_B = (N_A, I) + (N_A, h)_\Gamma - \sum_{B \in \eta_g} a(N_A, N_B) g_B$$

or more concisely:

$$\mathbf{Kd} = \mathbf{F}$$

or (more helpfully from the point of view of implementation):

$$[K_{PQ}] \{d_Q\} = \{F_P\} \quad 1 \leq P, Q \leq n_{eq}$$

## Global Equation Numbering

One way to ensure that the global ordering of the equations is correct is to use an ID array

$$ID(A) = \begin{cases} P & \text{if } A \in \eta - \eta_g \\ 0 & \text{if } A \in \eta_g \end{cases}$$

in which  $P$  is the global equation number.

This means that for nodes where  $g$  is prescribed, the equation number is assigned to zero. Hence

$$[K_{PQ}] = a(N_A, N_B) \quad P = ID(A), \quad Q = ID(B)$$

and

$$F_P = (N_A, I) + (N_A, h)_\Gamma - \sum_{B \in \eta_g} a(N_A, N_B) g_B$$

N.B.  $\mathbf{K}$  is symmetric and positive-definite.

## Elemental Definitions: Global Perspective

The 'stiffness' matrix  $\mathbf{K}$  and 'force' vector  $\mathbf{F}$  may be obtained by summing the contributions from all the individual elements.

We first consider the assembly from a global perspective. In this case we can write

$$\mathbf{K} = \sum_{e=1}^{n_{el}} \mathbf{K}^e \quad \text{where} \quad \mathbf{K}^e = [K_{PQ}^e]$$

and

$$\mathbf{F} = \sum_{e=1}^{n_{el}} \mathbf{F}^e \quad \text{where} \quad \mathbf{F}^e = [F_P^e]$$

The individual terms of the stiffness matrix and force vector are therefore

$$K_{PQ}^e = a(N_A, N_B)^e = \int_{\Omega^e} (\nabla N_A)^T \kappa (\nabla N_B) d\Omega$$

and

$$F_P^e = \int_{\Omega^e} N_A l d\Omega + \int_{\Gamma_h^e} N_A h d\Gamma - \sum_{B \in \eta_g} a(N_A, N_B)^e g_B$$

## Elemental Definitions: Local Perspective

From the global descriptions we can deduce the local descriptions:

$$\mathbf{k}^e = [k_{ab}^e] \quad \mathbf{f}^e = [f_a^e] \quad 1 \leq a, b \leq n_{el}$$

in which

$$k_{ab}^e = a(N_a, N_b)^e = \int_{\Omega^e} (\nabla N_a)^T \kappa (\nabla N_b) d\Omega$$

and

$$f_a^e = \int_{\Omega^e} N_a l d\Omega + \int_{\Gamma_h^e} N_a h d\Gamma - \sum_{b=1}^{n_{en}} k_{ab}^e g_b^e$$

In this case, we define  $g_b^e = g(\mathbf{x}_b^e)$  if it is prescribed at node  $b$ , and zero otherwise.

As before the local element contributions are assembled into the global stiffness matrix and force vector via an assembly operator

$$\mathbf{K} = \mathbf{\sum}_{e=1}^{n_{el}} (k_{ab}^e) \quad \mathbf{F} = \mathbf{\sum}_{e=1}^{n_{el}} (f_a^e)$$

## Standard Form

As a brief aside it is worth rewriting these local definitions in a more standard form that you may find easier to interpret.

### Visualizer

Standard notation for the elemental  $\mathbf{k}$  matrix:

$$\mathbf{k}^e = \int_{\Omega^e} \mathbf{B}^T \mathbf{D} \mathbf{B} d\Omega$$

We now go on to consider a detailed implementation of the assembly operator to achieve the global 'stiffness' matrix

$$\mathbf{K} = \sum_{e=1}^{n_{el}} (\mathbf{k}_{ab}^e)$$

## Assembly Implementation

When implementing the assembly operator  $\sum_{e=1}^{n_{el}} \mathbf{A}_e(\cdot)$  we need to ensure that local nodes are correctly associated with global node numbers and that global equations are correctly ordered.

First, the element nodal data array – which relates local to global node numbers – is defined as

$$IEN(a, e) = A$$

in which  $a$  is the local node number,  $e$  is the element number, and  $A$  is the global node number. As previously seen, the Destination array is defined as

$$ID(A) = P \quad \text{if } A \in \eta - \eta_g \quad \text{else } 0$$

in which  $P$  is the global equation number. Finally, the location matrix is defined as

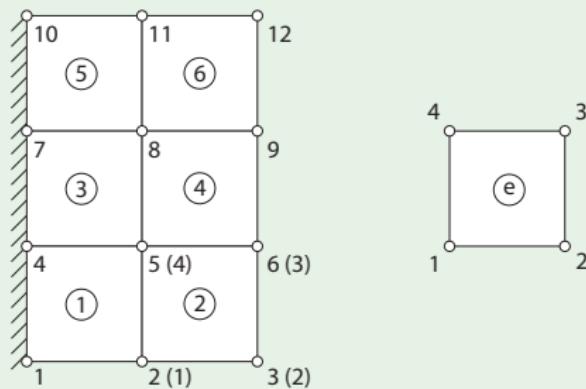
$$LM(a, e) = ID(IEN(a, e))$$

# Assembly Examples

The creation and use of the location matrix to carry out the element-wise assembly is best illustrated by example.

## Visualizer

Determine the location matrix  $LM$  ...  
... and hence the terms in the global  $\mathbf{K}$  matrix and  $\mathbf{F}$  vector.



## Summary

In this section we have shown how the 2-D BVP finite element-based approximation may be implemented. In particular we have:

- determined local finite element forms for 2-D heat conduction
- introduced a possible implementation method of the assembly operator for this problem (there are other equally-valid options)
- demonstrated the element assembly process by example

The next step is to consider the implementation of the individual finite elements in greater detail.